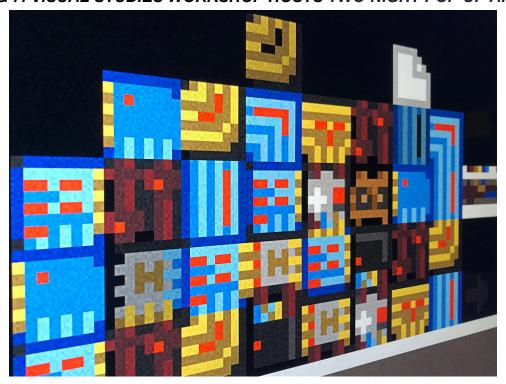


Press Contact:
Mariclare Hulbert, Visual Studies Workshop Publicist
mariclare.hulbert@gmail.com
585.278.2302

Nov 6 & 7: VISUAL STUDIES WORKSHOP HOSTS TWO-NIGHT POP UP ARCADE



Still from yrkkey's paradise (2021) by droqen

## **EVENT**:

Visual Studies Workshop (VSW) will host a two-night pop-up arcade with droqen (Alexander Clair Tseu Martin), a Toronto-based experimental video games artist. droqen's work often takes the form of the 2D platformer, mixing action, puzzles, performance, and poetry to interrogate games and play. **esc to leave,** this interactive installation of games from across droqen's career will be fully playable, and the artist will be present.

On Thursday November 6, the arcade will be open from 6-9pm, with a live demo/artist talk with droqen and VSW Assistant Curator nilson carroll at 8pm. For folks who can't make it on Thursday or want more time to play in the arcade, the installation will also be open on Friday November 7 (First Friday), 6-9pm.

This event embodies VSW's ongoing support of experimental video game, media arts, and DIY games artists. For more information on recent exhibitions, visit VSW's website.

**DATE:** Thursday November 6, 6-9pm, with live demo/artist talk at 8pm

Friday November 7, 6-9pm (First Friday)

**LOCATION:** Visual Studies Workshop, 36 King Street, Rochester NY 14608

**COST:** \$10 suggested donation; free for VSW Members.

**About Visual Studies Workshop:** Visual Studies Workshop nurtures experimental and expansive approaches to photography and media arts, and builds community among artists and the public through exhibitions, publications and residencies. VSW was founded in 1969 in Rochester, NY by photographer, educator and curator Nathan Lyons (1930–2016), and became one of the earliest independent, not-for-profit, artist-run spaces in the country. More than 50 years later, the organization's mission is reflected in its core programs: VSW Exhibitions and Salon events, Project Space Artist Residencies, and VSW Press. In support of VSW programs, the organization holds substantial photography and moving image research collections and an art library for artists, critics and the general public to explore, research and reuse. <a href="https://www.ncg">www.org</a>